

[Pixar's Dylan Sisson to Discuss RenderMan Technology in Free View Conference PreVIEW Online Talk](#)

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Pixar technical artist [Dylan Sisson](#) will discuss the studio's RenderMan technology and the art of movie magic during the View Conference's latest free PreVIEW event Friday, July 24, beginning at 2:30 p.m. Pt.

Sisson will talk about the ever-evolving RenderMan software, created by Pixar and used by visual effects and animations studios worldwide. The surfaces of every character and object in Pixar's films from Woody's jeans in the "Toy Story" movies to the pink unicorn in "Onward" have been created using the technology. In conversation with Ian Failes, Sisson will discuss RenderMan's latest advances as well as other non-photorealistic rendering tools currently in development at Pixar that will stretch RenderMan's abilities, allowing it to turn into a tool that can be used for nearly any type of look from photorealism to painterly.